

Sun	Mon	Tue	Wed	Thu	Fri	Sat
30	31					1
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VECTOR CALCULUS

Dot product or Scalar product:-

Let A and B be two vectors.
Then Dot product or scalar product betⁿ them is

$$\vec{A} \cdot \vec{B} = |\vec{A}| |\vec{B}| \cos \theta, \quad 0 \leq \theta \leq \pi$$

where θ is the angle betⁿ the two vector.

(*) Suppose A, B and C are vectors and m is scalar. then the following laws hold.

(i) $\vec{A} \cdot \vec{B} = \vec{B} \cdot \vec{A}$, commutative law for Dot product

(ii) $\vec{A} \cdot (\vec{B} + \vec{C}) = \vec{A} \cdot \vec{B} + \vec{A} \cdot \vec{C}$, Distributive law.

(iii) $m(\vec{A} \cdot \vec{B}) = (m\vec{A}) \cdot \vec{B} = \vec{A} \cdot (m\vec{B}) = (\vec{A} \cdot \vec{B})m$

(iv) $\hat{i} \cdot \hat{i} = \hat{j} \cdot \hat{j} = \hat{k} \cdot \hat{k} = 1$
 $\hat{i} \cdot \hat{j} = \hat{j} \cdot \hat{k} = \hat{k} \cdot \hat{i} = 0$ [where $\hat{i}, \hat{j}, \hat{k}$ be the unit vector corresponding to the rectangular system.]

(v) If $\vec{A} \cdot \vec{B} = 0$ and A and B are not null vector, then A and B are perpendicular.

Let $\vec{A} = A_1 \hat{i} + A_2 \hat{j} + A_3 \hat{k}$, $\vec{B} = B_1 \hat{i} + B_2 \hat{j} + B_3 \hat{k}$
 $\therefore \vec{A} \cdot \vec{B} = A_1 B_1 + A_2 B_2 + A_3 B_3$.

Cross product:-

The cross products of vectors A and B is a vector $C = A \times B$ and θ be the angle of the two vector A and B.



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28	29	30	31			

The direction of $\vec{c} = \vec{A} \times \vec{B}$ is perpendicular to the plane of $\vec{A}$ and $\vec{B}$ so that $\vec{A}$, $\vec{B}$ and $\vec{c}$ form a right handed system.

$$\vec{A} \times \vec{B} = |\vec{A}| |\vec{B}| \sin \theta \cdot \hat{n} \quad [\hat{n} \text{ is the unit vector in the direction of } \vec{A} \times \vec{B}]$$

If $\vec{A} = \vec{B}$ or if $\vec{A}$ is parallel to $\vec{B}$, then $\sin \theta = 0$ and hence $\vec{A} \times \vec{B} = \vec{0}$.

⊛ Suppose $\vec{A}$, $\vec{B}$ and $\vec{c}$ are vectors and m is a scalar, then the following laws hold.

(i) $\vec{A} \times \vec{B} = -\vec{B} \times \vec{A}$. [Commutative law does not hold]

(ii) $\vec{A} \times (\vec{B} + \vec{c}) = \vec{A} \times \vec{B} + \vec{A} \times \vec{c}$. [Distributive law]

(iii) $m(\vec{A} \times \vec{B}) = (m\vec{A}) \times \vec{B} = \vec{A} \times (m\vec{B}) = (\vec{A} \times \vec{B})m$



Saturday

(iv) $\hat{i} \times \hat{i} = \hat{j} \times \hat{j} = \hat{k} \times \hat{k} = \vec{0}$

$$\hat{i} \times \hat{j} = \hat{k}, \quad \hat{j} \times \hat{k} = \hat{i}, \quad \hat{k} \times \hat{i} = \hat{j}$$

$$\hat{j} \times \hat{i} = -\hat{k}, \quad \hat{k} \times \hat{j} = -\hat{i}, \quad \hat{i} \times \hat{k} = -\hat{j}$$

(v) If $\vec{A} \times \vec{B} = \vec{0}$ and $\vec{A}$ and $\vec{B}$ are not null vector, then $\vec{A}$ and $\vec{B}$ are parallel.

⊛ Given $\vec{A} = A_1 \hat{i} + A_2 \hat{j} + A_3 \hat{k}$
and $\vec{B} = B_1 \hat{i} + B_2 \hat{j} + B_3 \hat{k}$

$$\text{Then } \vec{A} \times \vec{B} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ A_1 & A_2 & A_3 \\ B_1 & B_2 & B_3 \end{vmatrix}$$

$$= \hat{i}(A_2 B_3 - A_3 B_2) + \hat{j}(A_3 B_1 - A_1 B_3) + \hat{k}(A_1 B_2 - A_2 B_1)$$

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Sunday



Product of three vector (Triple product)

From three vector A , B and C we may obtain

1. $A \cdot (B \times C)$, which is a scalar.
This is known as Scalar Triple Product of A , B , C .
2. $A \times (B \times C)$, which is a vector.
This is known as vector Triple product

Note:- ~~$A(B \cdot C)$ is a vector~~

$A \cdot (B \cdot C)$ is a vector A multiplied by a scalar $B \cdot C$.
 $A \times (B \cdot C)$ has no meanings.

Scalar Triple Product:-

Monday



Let A , B , C be three vectors with component (a_1, a_2, a_3) , (b_1, b_2, b_3) and (c_1, c_2, c_3) respectively with respect to the fundamental rectangular system $\hat{i}, \hat{j}, \hat{k}$.

Then we have,

$$\vec{B} \times \vec{C} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \end{vmatrix}$$

$$= \hat{i}(b_2 c_3 - b_3 c_2) + \hat{j}(b_3 c_1 - b_1 c_3) + \hat{k}(b_1 c_2 - b_2 c_1)$$

and hence scalar triple product

$$\vec{A} \cdot (\vec{B} \times \vec{C}) = \begin{vmatrix} a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \end{vmatrix}$$

$$= a_1(b_2 c_3 - b_3 c_2) + a_2(b_3 c_1 - b_1 c_3) + a_3(b_1 c_2 - b_2 c_1)$$



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The scalar triple product $\vec{A} \cdot (\vec{B} \times \vec{C})$ is also written as $[\vec{A} \vec{B} \vec{C}]$

Note:- If a, b, c be three vectors, then

$$1. \quad b \cdot (c \times a) = (c \times a) \cdot b = -b \cdot (a \times c) = -(a \times c) \cdot b$$

$$c \cdot (a \times b) = (a \times b) \cdot c = -c \cdot (b \times a) = -(b \times a) \cdot c$$

$$a \cdot (b \times c) = (b \times c) \cdot a = -a \cdot (c \times b) = -(c \times b) \cdot a$$

In box notation,

$$[abc] = [bca] = [cab] = -[bac] \\ = -[acb] \text{ etc.}$$

2. If three non-zero vectors a, b, c are co-planar, then their scalar triple product is zero i.e. $[abc] = 0$.



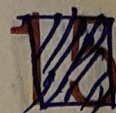
3. The scalar triple product $[abc]$ is numerically equal to the volume V of a parallelepiped having a, b, c as co-current edges.

4. The relation of the vectors of the fundamental system ($i-j-k$ system) as

$$[\hat{i} \hat{j} \hat{k}] = [\hat{j} \hat{k} \hat{i}] = [\hat{k} \hat{i} \hat{j}] = 1 \\ \text{and } [\hat{i} \hat{k} \hat{j}] = [\hat{k} \hat{j} \hat{i}] = [\hat{j} \hat{i} \hat{k}] = -1.$$

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Thursday



Vector triple product:-

We now consider the cross product of

a and $b \times c$ i.e., $a \times (b \times c)$

$$a \times (b \times c) = (a \cdot c)b - (a \cdot b)c.$$

Corollary:-

$$1. b \times (c \times a) = (b \cdot a)c - (b \cdot c)a = (a \cdot b)c - (b \cdot c)a$$

$$2. a \times (b \times c) = -c \times (a \times b) = -[(c \cdot b)a - (c \cdot a)b] \\ = (c \cdot a)b - (c \cdot b)a.$$

3. $a \times (b \times c)$, $b \times (c \times a)$ and $c \times (a \times b)$ lies on the same plane.

Example:-

Q. Let $a = -3\hat{i} + 7\hat{j} + 5\hat{k}$, $b = -5\hat{i} + 7\hat{j} - 3\hat{k}$

$c = 7\hat{i} - 5\hat{j} - 3\hat{k}$. Find $a \times (b \times c)$ in

terms of $\hat{i}$, $\hat{j}$, $\hat{k}$ and then verify

$$a \times (b \times c) = (a \cdot c)b - (a \cdot b)c.$$

$$\text{Sol:- } b \times c = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ -5 & 7 & -3 \\ 7 & -5 & -3 \end{vmatrix} = -36\hat{i} - 36\hat{j} - 24\hat{k}$$

$$a \times (b \times c) = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ -3 & 7 & 5 \\ -36 & -36 & -24 \end{vmatrix} = 12\hat{i} - 252\hat{j} + 360\hat{k}.$$

$$\text{Again } (a \cdot c) = -71, (a \cdot b) = 49$$

$$(a \cdot c)b - (a \cdot b)c = -71(-5\hat{i} + 7\hat{j} - 3\hat{k}) - 49(7\hat{i} - 5\hat{j} - 3\hat{k}) \\ = 12\hat{i} - 252\hat{j} + 360\hat{k}.$$

Thus we have

$$a \times (b \times c) = (a \cdot c)b - (a \cdot b)c = 12\hat{i} - 252\hat{j} + 360\hat{k}.$$



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Product of four vector:-

A. Scalar product of four vectors.

We consider the scalar product of $(a \times b)$ and $(c \times d)$ i.e., we obtain

$$(a \times b) \cdot (c \times d)$$

Interchanging dot and cross we may write

$$a \cdot b \times (c \times d) = a \cdot [(b \cdot d)c - (b \cdot c)d]$$

$$= (a \cdot c)(b \cdot d) - (a \cdot d)(b \cdot c)$$

We may also write this result in the form

$$\begin{vmatrix} a \cdot c & a \cdot d \\ b \cdot c & b \cdot d \end{vmatrix}$$

This form is called Lagrange's Identity.



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B. vector product of four vectors.

We consider the vector product of $(a \times b)$ and $(c \times d)$ as $(a \times b) \times (c \times d)$ which is a vector.

$$(a \times b) \times (c \times d) = [abd]c - [abc]d$$

$$= [cda]b - [cdb]a$$

① If any vector d can be written as a linear combination of three non-coplanar vectors of a, b, c (i.e., $[abc] \neq 0$), then $d = x a + y b + z c$

where $x = \frac{[dbc]}{[abc]}$, $y = \frac{[dca]}{[abc]}$, $z = \frac{[dab]}{[abc]}$

Thus, $d = \frac{[dbc]a}{[abc]} + \frac{[dca]b}{[abc]} + \frac{[dab]c}{[abc]}$